

DREAM SCIENCE 97 COMPUTER GRAPHICS GRAND PRIX in STEC, Tokyo





Clea T. Waite

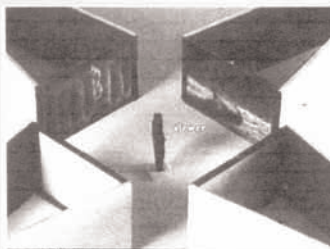
(U.S.A.→GERMANY)

インスタレーション
Installation

BIO

Native of New York City. M.S.Vis. 1989, MIT Media Lab in 3D computer graphics animation. B.S. 1984, MIT in laser-physics. Adjunct Assistant Professor in computer graphics at Pratt Institute. Fellow at the Academy of Media Arts Cologne from 1993-96. 1994 Bundeskanzlers Scholar, Alexander Von Humboldt Foundation. Co-director of Digitale 1995. Independent media artist with videos and installations exhibited and awarded internationally.

機材協力：ソニー株式会社 映像ソフトセンター



最優秀賞 (金賞) Grand Prix '97

Kur

KUR ABSTRACT

Kur: (Sumerian, ca 3000 BC.-)

- 1) Underworld, 2) the Great Unknown,
- 3) Mountain, 4) Enemy Territory.

KUR is a four-channel, stereoscopic digital-video installation. The piece is

an attempt to break the cinematic barriers of one dimensional time and two dimensional image space. KUR links ancient Sumerian myth with contemporary research in quantum physics. Within the installation, four films play simultaneously. Sequences occur in causal or chronological order; rewinding, branching,

harmonizing. Performers exchange roles, mirror one another, metamorphose in time and space.

The installation requires the entire body as viewing apparatus, actively moving rather than passively sitting. In it, time is layered over the dimensions of space. This piece was

created entirely with blue screen, "virtual" sets, and digital post-processing and is exhibited as four life-size, stereoscopic video projections built into a room. The digital processing incorporates unique visualization techniques developed by the artist for this work.



Inanna at the First Gate: Time Trail



The Embrace



The Dead



Ereshkigal Waiting: Time Trail